
Witanlore: Dreamtime - Official Soundtrack Download For PS4



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About This Content



OVERVIEW

Immerse yourself in the world of Arthanswold with the complete Witanlore: Dreamtime soundtrack. Explore the unique musical styling from every unexplored corner of the map as painted through sound and song.



INCLUDED TRACKS

- 1. Oghdan's Dream

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- 2.Chut'que
 - 3.First Rays of Light Over Duan Rhod
 - 4.Kit'ke
 - 5.Kindred
 - 6.On the Valley
 - 7.Clawdance
 - 8.Witanwill
 - 9.Ballestra
 - 10. Deskara Stirs
 - 11. A Thousand Eyes
 - 12. Uncle's Tales
 - 13. Sons of the Bear
 - 14. Fairwood
 - 15. Fast Angling
 - 16. Journey
 - 17. Brigand Blade
 - 18. Revelations from a Prophecy
 - 19. The Veil
 - 20. Nightlore
 - 21. Heritage
 - 22. The Ritual
 - 23. The Great White Bear Mystery
 - 24. Meeting the Hooded Figure
 - 25. Ffyn's First Quarrel
 - 26. A New Tale is Born
 - 27. A Thousand Voices
 - 28. Blood Solstice

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- 29. The Queen
 - 30. The Queen's nest
 - 31. Geden's Peace
 - 32. He-Walks-Before
 - 33. Strings for a Fisherman
 - 34. Wenmera
 - 35. Remains of the Underwater Elders
 - 36. A Tragic Legacy
 - 37. Battleframe
 - 38. Salmon Rush
 - 39. Fair Breeze
 - 40. Beodyft
 - 41. Hidden Temple
 - 42. Unshrouded
 - 43. Proving Ground
 - 44. Meervane
 - 45. Plays-Like-Gopher
 - 46. Hagging Sailor
 - 47. Through the Canyon Wastes
 - 48. Kamal-tze
 - 49. The Wind Whispers
 - 50. Echoes of Khet
 - 51. Hall of Old Souls
 - 52. Entering the Main Temple
 - 53. Ffyn
 - 54. Ffyn's Match
 - 55. Heed the Call
 - 56. Faelora within the Veil

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- 57. Drinkin' Bear
 - 58. Nightwhispers
 - 59. Dreamworld
 - 60. Mother's Song

Title: Witanlore: Dreamtime - Official Soundtrack

Genre: Adventure, Indie, RPG

Developer:

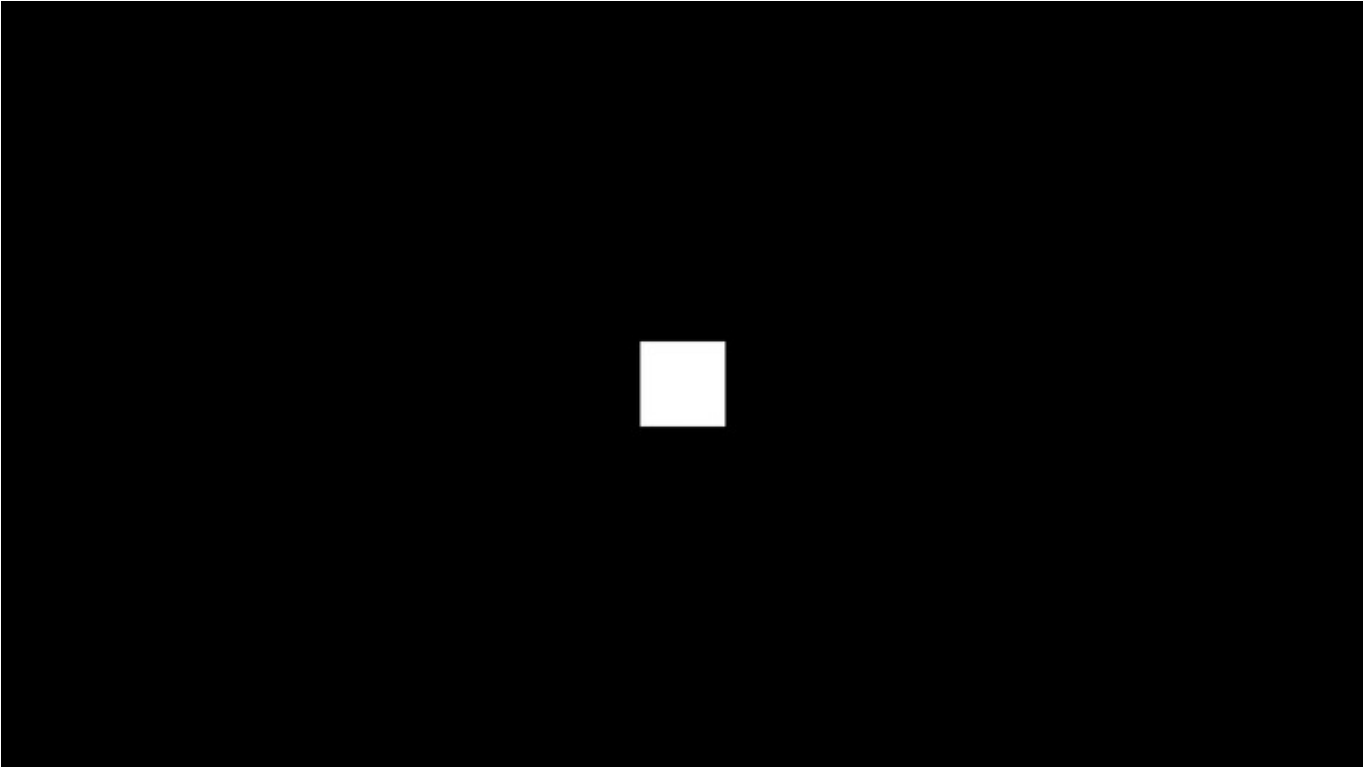
Druid Gameworks Studio LLC

Release Date: 24 Jan, 2017

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English







works great, used many times!! great for a os with fresh install of windows 10. 9/10. I HAVE NOT RUN INTO ANY PROBLEM AT ALL WITH IT AND I HAVE TO SAY IT'S A GOOD GAME TO PLAY.BUT IF YOU ARE INTO THIS KIND OF GAMES THEN GO TO STRONGHOLD GAMES THEY ARE REALLY GREAT GAMES TO PLAY AND THIS ONE IS GOOD TO PLAY .. keyboard controls are a mess and they dont let you rebind properly. Its really dank . Cool old school game.Bought it for 50 cents.Its worth.

It's good, fun to use, and simple to understand, although, it could use some more simple brushes like sketch brush and normal ones.. There is a glitch i found where you cant see all of the game so there is only half a map.
HOLY\u2665\u2665\u2665\u2665\u2665\u2665..

Okay so let me get this game on the map cause it is pretty darn cool and i want more of this i played games like this alot and loved them but the slender eske feel of scavenger hutning in an abandoned area was not what i wanted from it also unless your russian dont close your eyes cause you need to read subtitles anyway i was exploring away with 5 balls to my name and i saw something (i play siege so a small thing is not something i miss) that looked off different to the overall fell and differtn to the rocks it was perched on so i went up to investigate...

AND I \u2665\u2665\u2665\u2665ING\u2665\u2665\u2665\u2665\u2665MESELF there was a \u2665\u2665\u2665\u2665ing demon thing like the possessed shield thing from doom just standing there chilling i thought i was \u2665\u2665\u2665\u2665ed but... it never moved and i was just confused and then i wrote a review and now your reading it and thinking I need to find this thing WELLLLLLLLL good look to your peasent this game costs a dollar and I dont think that you have enough money to pay for its awsoneness anywho if your looking at it get it fund these guys and get a fleshed out story gameplay abience and just make this something to remember.. A great idea for a puzzle game. You can see what is going on in the videos but just to sum it up: you're trying to get certain geographic hexagons to turn into other geographic hexagons, or stop them from becoming a different hexagon. All in all this game is not particularly hard until you get to year four.

The only negative review for this game is actually the most helpful review because it states that the game is jokingly easy until you get to year four (level 47) where the puzzle is just insanely hard and requires you to completely remember everything you've learned from the previous years. That's fine and all because that's how puzzle games usually proceed with upping their difficulty, however if you aren't planning to just play through a large amount of the game in one setting, you will most likely have forgotten a good amount of the ways to do some of the things that you need to.

I honestly would not recommend this game if it wasn't for the fact that the price tag is so, so low for the amount of content this game has. Get this game if you love puzzle games but make sure you actually like a reallly hard challenge.. Wonderful continuation of the series about Avadon! Very satisfied! Done it on the "Torment" with all possible side quests (that loyal to the Pact, of course). And I am drincked corrupted water 3 times :\ Don't drink it, or you will die at the final titers. Broken Reality is a puzzle-exploration game with a surreal overall style. Despite the words "walking simulator", "a e s t h e t i c" and "memes" being used a lot to describe this game, those don't adequately describe the experience as the whole thing is simply bigger and more than those.

The early-to-mid sections of the game are fairly relaxed, feel-good experiences that can really be soaked in for a while. Both the visuals and the audio feels like an AI copied everything it found on Internet archives from 1999 and earlier, somehow tweaked/corrupted the data and built an experience based on that. The last world of the game switches to a slightly disturbed, barren aesthetic and the puzzles get more mechanical and frantic requiring fast movements. I feel the last world detracts a little from the earlier experience, and there are still some bugs to iron out (as of early December 2018). But despite these issues, I can still recommend this game.

The game is about exploring a virtual reality with 80's and 90's inspired *everything*. The beginning world has multiple tools to collect that will allow you to access new areas and even find out secrets. The game has Facebook style 'likes', and you'll need to collect them in various ways to gain access to later sections. There's a cast of characters, some of whom will give out quests to complete, and the rewards from these quests might net you likes, upgrades to your tools, or having a new area open.

But the gameplay aspect feels almost secondary to the overall aesthetic and the exploration of the game. The scenery is simply gorgeous, especially when you get to see a big portion of the map from high up. The music amplifies the other-worldly feeling with unusual sampling and instrumentation. The humor is a somewhat meme-like, but it extends the surreal aspect and doesn't rely on abusing existing memes like pasting doge everywhere or have everything dab at you.

Broken reality is definitely a different kind of experience.. flew out of the maps like 5 times, bugged on walls and desks with items.
sry but impossible to play. refunded.

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